## APPENDIX 1 (RPP)

## L E S S O N P L A N

(The Effectiveness of Using Alphabet Games to Young Learners in Acquiring English Vocabulary)

Teacher : Dwi Anggraini

Subject : English

Competency Standard : Understand vocabulary very easy with using

alphabet games in the context of the classroom.

Basic Competence : Understand of learning and to add vocabulary is

easy correctly.

Time Allocation : 1 x 30 minutes

Learning Objective :

* Young learners can learning and to add vocabulary more easier with using alphabet games
* Young learners can identify vocabulary about noun and verb

Description : In this activity, the young learners take it turns to say a vocabulary with using alphabet games by card to each other . The activity can be used to practice any set of vocabulary you like .

Learning Method : Playing games

Steps Learning Activity :

1. Activities Introduction (3 minutes):

* Teacher checks young learners attendance.
* Teacher asks young learners to pray before learning.

1. Core Activities (22 minutes):

* Teacher asks young learners what they like what they know alphabet games. Make sure the young learners answered all the letter a-z. Teacher introduces the names of alphabet games with using card.
* Then ,teacher divides the class into groups.
* The teacher starts the games with Distribute cards to students, each can receive one or more cards, all cards have to be distributed.
* After that, teacher assign a player that goes first or keeps one card to themselves and they themselves start the game. That player reads the “Who Has” part (example “Who has a word starting with A”).
* Then, other students check the their cards and the student who has the image that starts with an A on their card says “I have apple”. They continue the game by reading the “Who Has” part on their card.
* Finally ,the game continues until all the letters have been called or the educators stops the game (more than one round can be played and students can exchange cards once they are called).

1. Closing Event (5 minutes) :

* The teacher asks young students to repeat the vocabulary with the alphabet game with cards they know in the noun and verb categories.
* Teachers gives young learners homework to search vocabulary with the noun and verb categories.

1. Tools / Learning Resources :

* Marker
* Alphabet letters

## Assessment

* Written test : short answer

**APPENDIX 2 (Pre Test)**

Name :

Class :

Group : Experimental Group

1. What is word ?
2. So, what is Vocabulary?
3. What is Games?
4. Have you ever playing game?

**APPENDIX 3 (The Answer of Pre-Test)**

1. Word is a letter or group of letters that has meaning when spoken or written.
2. Vocabulary is  is a set of familiar [words](https://en.wikipedia.org/wiki/Words) within a person's [language](https://en.wikipedia.org/wiki/Language).
3. Games is a structured form of play.
4. Yes , I have

**APPENDIX 3 (Post Test)**

Name :

Class :

Group : Experimental Group

Arrange the letters of the alphabet below into a correct vocabulary!

* + - 1. A-L-P-P-E
      2. N-T-A
      3. A-L-L-B
      4. G-A-B
      5. B-N-A-A-NA
      6. I-B-R-D
      7. C-L-LA
      8. P-A-L-Y
      9. I-S-N-G
      10. I-S-T

**APPENDIX 4 (The Answer of Post Test)**

1. APPLE
2. ANT
3. BALL
4. BAG
5. BANANA
6. BIRD
7. CALL
8. PLAY
9. SING
10. SIT

**APPENDIX 5 (Doing Research)**







