**DAFTAR ISI**

Halaman

**KATA PENGANTAR............................................................................................ i DAFTAR ISI......................................................................................................... iv DAFTAR TABEL................................................................................................. vi DAFTAR GAMBAR........................................................................................... vii DAFTAR LAMPIRAN ...................................................................................... viii BAB I PENDAHULUAN............................................................................... 1**

1.1 Latar Belakang Masalah ............................................................. 1

1.2 Identifikasi Masalah.................................................................... 7

1.3 Batasan Masalah ......................................................................... 7

1.4 Rumusan Masalah....................................................................... 8

1.5 Tujuan Pengembangan................................................................ 8

1.6 Manfaat Pengembangan.............................................................. 9

**BAB II TINJAUAN PUSTAKA ................................................................... 10**

2.1 Kajian Teori .............................................................................. 10

2.2 Motorik Kasar Anak................................................................. 29

2.3 Kajian Relevan.......................................................................... 33

2.4 Kerangka Berpikir..................................................................... 34

**BAB III METODE PENELITIAN ................................................................ 37**

3.1 Desain Penelitian ...................................................................... 37

3.2 Tempat dan Waktu Penelitian................................................... 38

3.3 Prosedur Penelitian dan Pengembangan ................................... 38

3.4 Uji Coba Produk ....................................................................... 42

3.5 Teknik Pengumpulan Data........................................................ 43

3.6 Pengembangan Instrumen Penelitian........................................ 50

3.7 Teknik Analisis Data ................................................................ 53

**BAB IV HASIL DAN PEMBAHASAN ........................................................ 56**

4.1 Hasil Penelitian......................................................................... 56

4.2 Pembahasan .............................................................................. 66

**BAB V KESIMPULAN DAN SARAN ......................................................... 72**

5.1 Kesimpulan ............................................................................... 72

5.2 Saran ......................................................................................... 72

**DAFTAR PUSTAKA .......................................................................................... 76**

**DAFTAR TABEL**

Halaman

2.1 Perbandingan Engklek Tradisional dan Engklek Berbasis Modern ............ 24

2.1 Tingkat PencapaianPerkembangan Motorik Anak Usia 5-6 tahun ............. 32

3.1 Kisi-kisi Instrumen Perkembangan Motorik Kasar ..................................... 43

3.2 Kriteria Hasil Belajar .................................................................................. 44

3.3 Lembar Observasi Post Test Permainan Engklek Berbasis Modern .......... 45

3.4 Kriteria Validator ........................................................................................ 48

3.5 Kisi-kisi Instrumen Ahli Materi .................................................................. 49

3.6 Kisi-kisi Instrumen Ahli Media .................................................................. 50

4.1 Instrumen Pengembangan Motorik Kasar ................................................... 56

4.2 Desain bentuk Permainan Engklek ............................................................. 57

4.3 Desain Gaco dan Hasil Gaco ....................................................................... 57

4.4 Rekapitulasi Hasil validasi Ahli Materi ...................................................... 59

4.5 Rekapitulasi Hasil validasi Ahli Media ...................................................... 60

4.6 Hasil Wawancara Guru Setelah Penggunaan Media Permainan engklek

Berbasis Modern ......................................................................................... 63

**DAFTAR GAMBAR**

Halaman

2.1 Kerangka Berpikir .................................................................................. 35

3.1 Langkah-langkah Model Pengembangan ADDIE ................................. 38

3.2 Desain Eksperimen (*Before-After*) ......................................................... 41

**DAFTAR LAMPIRAN**

Halaman

Lembar Observasi *Pre Test* Permainan Engklek Berbasis Modern **..............** 57

Lembar Observasi *Post Test* Permainan Engklek Berbasis Modern............. 81

RPPH ............................................................................................................. 84

Dokumentasi Media ...................................................................................... 97

Dokumentasi Observasi Uji Coba ................................................................. 98

Dokumentasi Validasi Ahli Materi dan Media ............................................ 103