**ABSTRAK**

**DESAIN PEMBELAJARAN IPA MELALUI *DISCOVERY LEARNING* BERBANTUAN MEDIA GAMBAR KELAS VI SD**

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Penelitian ini bertujuan untuk menghasilkan RPP yang sesuai dengan kurikulum 2013 serta mengembangkan Desain Pembelajaran IPA melalui *Discovery Learning* Berbantuan Media Gambar Kelas VI SD Materi Sifat-sifat Magnet dalam kehidupan sehari-hari. Jenis penelitian ini adalah penelitian pengembangan (*Research and Development*) menggunakan model ADDIE (*Analysis-Design-Development-Implement-Evaluation*), namun penelitian ini hanya dilakukan sampai dengan tahap pengembangan (*development*). Penelitian ini dilaksanakan di SD Negeri 101884 Limau Manis. Instrument pengumpulan data yang digunakan adalah angket. Subjek dalam penelitian ini adalah 4 validator. Jenis data dalam penelitian ini berupa data kualitatif dan data kuantitatif. Hasil validasi angket berupa desain pembelajaran dan media pembelajaran. Berdasarkan hasil validasi angket desain pembelajaran berupa RPP oleh guru kelas VI menunjukkan rata-rata total 90.5% dengan demikian desain pembelajaran menunjukkan kriteria “Sangat Baik”. Pada hasil validasi angket media pembelajaran berupa media gambar *scrapbook* oleh dosen ahli media menunjukkan rata-rata total 80% dengan demikian media pembelajaran menunjukkan kriteria “Baik”. Kesimpulan penelitian ini adalah desain pembelajaran dan media pembelajaran yang dihasilkan layak digunakan atau diterapkan dalam proses pembelajaran.

**Kata Kunci :** Discovery Learning, Media Gambar, Pembelajaran IPA

***ABSTRACT***

***DESIGN OF SCIENCE LEARNING THROUGH DISCOVERY LEARNING ASSISTED BY IMAGE MEDIA FOR CLASS VI SD***

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*This study aims to produce lesson plans that are in accordance with the 2013 curriculum and develop Science Learning Designs through Discovery Learning Assisted by Picture Media for Grade VI Elementary School of Magnetic Properties in everyday life. This type of research is research and development using the ADDIE (Analysis-Design-Development-Implement-Evaluation) model, but this research is only carried out until the development stage. This research was conducted at SD Negeri 101884 Limau Manis. The data collection instrument used is a questionnaire. The subjects in this study were 4 validators. The types of data in this study are qualitative data and quantitative data. The results of the questionnaire validation are in the form of learning designs and learning media. Based on the results of the validation of the learning design questionnaire in the form of lesson plans by the sixth grade teacher, it showed a total average of 90.5%, thus the learning design showed the criteria of "Very Good". In the results of the validation of the learning media questionnaire in the form of scrapbook image media by media expert lecturers, it shows a total average of 80%, thus the learning media shows the "Good" criteria. The conclusion of this study is that the learning design and learning media produced are feasible to be used or applied in the learning process.*

***Keywords:*** *Discovery Learning, Picture Media, Science Learning*